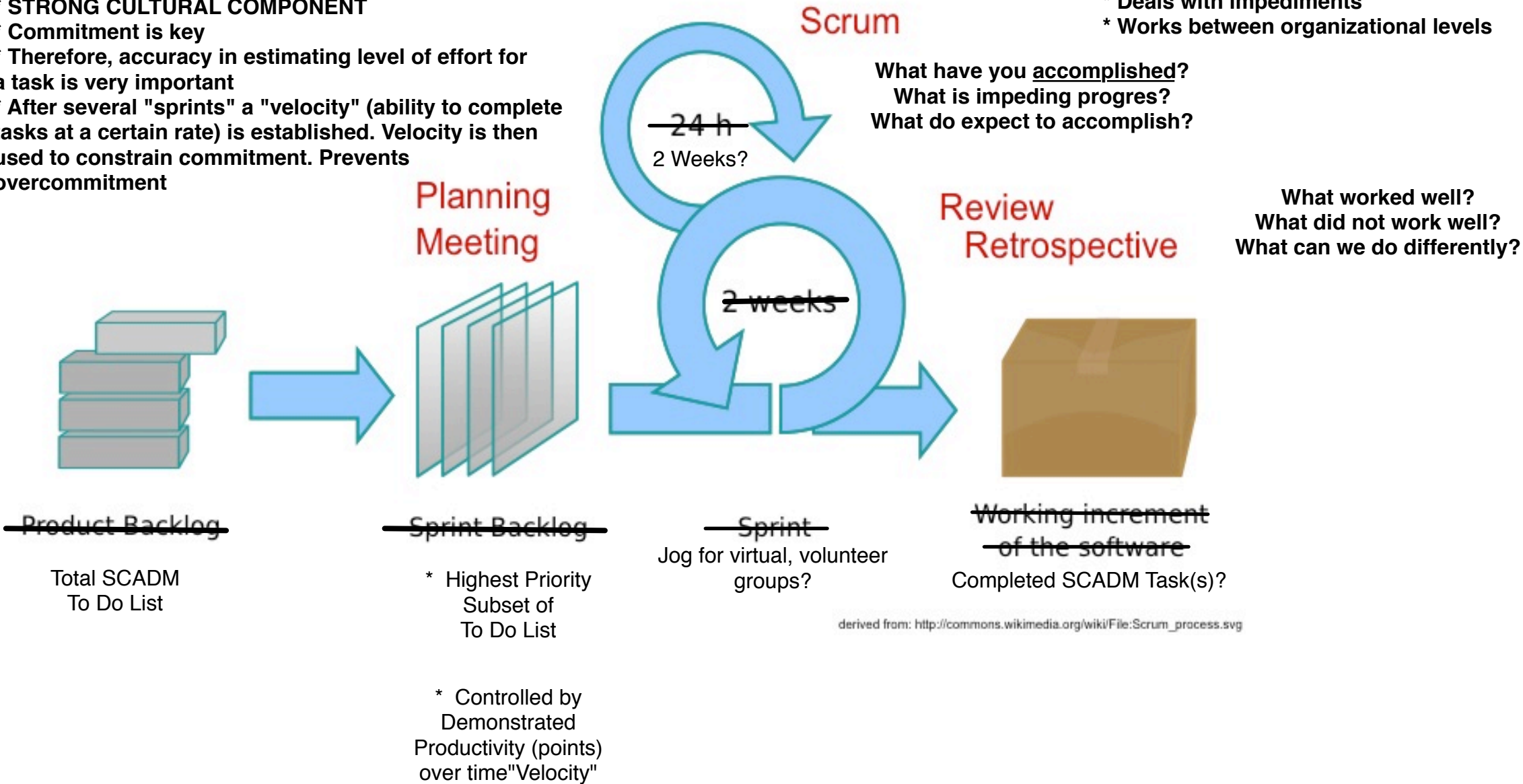


AGILE APPROACH TO COMPLETING OBJECTIVES

- SCRUM MASTER**
- * Keeps team on task
 - * Is not part of task completion
 - * Deals with impediments
 - * Works between organizational levels

- * NOT JUST A PROJECT MANAGEMENT SYSTEM
- * STRONG CULTURAL COMPONENT
- * Commitment is key
- * Therefore, accuracy in estimating level of effort for a task is very important
- * After several "sprints" a "velocity" (ability to complete tasks at a certain rate) is established. Velocity is then used to constrain commitment. Prevents overcommitment



* NSIDC = 1 point = 1 developer day
VERY TANGIBLE